"What Do You Know" Rules:

*Use 2 dice 1-6 on each dice.
        OR
*One die has a 5 on each side. The other has the
numerals 1, 2, 3, 4, or 5 on each of its sides.

Each player takes a turn throwing the two dice.
The player adds the numbers indicated by the dice
and moves that many spaces along the path. If the
player lands on a space with a picture, he/she
draws an instruction card and follows the directions written on it. The
winner is the first player to get his/her marker to the end of the path '100'!

Example Instruction cards:
Go to an animal with _____
Go forward one space, Move any player back or forward to 18.
Go to an animal that lives_____.
Go to a non-living thing.
Go to an animal with more than 2 legs.
Go to an animal found at the beach/river.
Go to a living thing.